

# Colours of the Fourth, White. Harp Quartet, 2nd mov.

Jim Tribble

$\text{♩} = 120$

Lever Harp 1

Lever Harp 2

Lever Harp 3

$\text{♩} = 120$

Lever Harp 4

5 **A**

Hp.

Hp.

Hp.

**A**

Hp.

9 **B**

Hp.

Hp.

Hp.

**B**

Hp.

12 **C**

**C**

16 **D**

**D**

20

**E**

mf

mf

mf

**E**

mf

The image displays four systems of piano accompaniment for a piece in 4/4 time. Each system consists of a grand staff (treble and bass clefs). The first system is in B-flat major, the second in D major, the third in B-flat major, and the fourth in D major. Each system features a melodic line in the treble clef and a bass line in the bass clef. The first and fourth systems are marked with a boxed 'E' above the treble clef. The dynamic marking 'mf' is present in the first two systems. The page number '4' is at the top left, and the measure number '20' is at the top left of the first system.

24 **F**

**F**

28

32 **G**

**G**

36

H

39

H

43

I

47

I

51

55 **J**

**J**

59 **K**

**K**

63

Hp.

Hp.

Hp.

Hp.

67

Hp.

Hp.

Hp.

Hp.

71

Hp.

Hp.

Hp.

Hp.

75

Hp.

Hp.

Hp.

Hp.

L

pdlt

pdlt

pdlt

L

pdlt

79 *pdlt* **M**  
Hp. *mp*

*pdlt* *pdlt* *pdlt* *mp*

*pdlt* *pdlt* *mp*

*pdlt* *pdlt* *pdlt* *pdlt* *pdlt* **M** *mp*

83 **N**

**N**

**N**

**N**

90 **O** **P**

**O** **P**

95 **Q**

**Q**

Disappear into the Haar

rit. . . . .

99

Hp.

Hp.

Hp.

Hp.

Hp.

Hp.

Hp.

102

pp

pp

rit.

rit.

104

The image shows a musical score for four harp parts, labeled 'Hp.' on the left. The score is divided into three measures. Measure 104 is marked with a dashed line above it. The first harp part (top) is in a key with two flats and has a melodic line in the treble clef and a bass line in the bass clef. Measure 105 features a rapid sixteenth-note arpeggiated pattern in the treble clef of the second harp part, while the other parts have rests. Measure 106 contains sustained notes in all four parts, with dynamic markings *ppp* and *p* indicated. The bottom two harp parts are in a key with four sharps.